

Second Edition

Computer Algebra

SYSTEMS AND
ALGORITHMS FOR
ALGEBRAIC
COMPUTATION

$f(x) = x^2 - 1$
 $g(x) = x^2 + 1$

500
1990

J.H. Davenport Y. Siret E. Tournier

Computer Algebra Systems And Algorithms For Algebraic Computation

David A. Cox, John B. Little



Computer Algebra Systems And Algorithms For Algebraic Computation:

Computer Algebra James Harold Davenport, Y. Siret, E. Tournier, 1993 This book still remains the best introduction to computer algebra catering to both the interested beginner and the experienced pure mathematician and computer scientist This updated Second Edition provides a comprehensive review and contains excellent references to fundamental papers and worked examples In addition to being a general text on the subject the book includes an appendix describing the use of one particular algebra system REDUCE

Algorithms for Computer Algebra Keith O. Geddes, Stephen R. Czapor, George Labahn, 1992-09-30 Algorithms for Computer Algebra is the first comprehensive textbook to be published on the topic of computational symbolic mathematics The book first develops the foundational material from modern algebra that is required for subsequent topics It then presents a thorough development of modern computational algorithms for such problems as multivariate polynomial arithmetic and greatest common divisor calculations factorization of multivariate polynomials symbolic solution of linear and polynomial systems of equations and analytic integration of elementary functions Numerous examples are integrated into the text as an aid to understanding the mathematical development The algorithms developed for each topic are presented in a Pascal like computer language An extensive set of exercises is presented at the end of each chapter Algorithms for Computer Algebra is suitable for use as a textbook for a course on algebraic algorithms at the third year fourth year or graduate level Although the mathematical development uses concepts from modern algebra the book is self contained in the sense that a one term undergraduate course introducing students to rings and fields is the only prerequisite assumed The book also serves well as a supplementary textbook for a traditional modern algebra course by presenting concrete applications to motivate the understanding of the theory of rings and fields

Computer Algebra R. Albrecht, B. Buchberger, G.E. Collins, R. Loos, 2013-06-29 The journal Computing has established a series of supplement volumes the fourth of which appears this year Its purpose is to provide a coherent presentation of a new topic in a single volume The previous subjects were Computer Arithmetic 1977 Fundamentals of Numerical Computation 1980 and Parallel Processes and Related Automata 1981 the topic of this 1982 Supplementum to Computing is Computer Algebra This subject which emerged in the early nineteen sixties has also been referred to as symbolic and algebraic computation or formula manipulation Algebraic algorithms have been receiving increasing interest as a result of the recognition of the central role of algorithms in computer science They can be easily specified in a formal and rigorous way and provide solutions to problems known and studied for a long time Whereas traditional algebra is concerned with constructive methods computer algebra is furthermore interested in efficiency in implementation and in hardware and software aspects of the algorithms It develops that in deciding effectiveness and determining efficiency of algebraic methods many other tools recursion theory logic analysis and combinatorics for example are necessary In the beginning of the use of computers for symbolic algebra it soon became apparent that the straightforward textbook methods were often very inefficient Instead of turning to numerical

approximation methods computer algebra studies systematically the sources of the inefficiency and searches for alternative algebraic methods to improve or even replace the algorithms

Computer Algebra and Symbolic Computation Joel S. Cohen, 2002-07-19 This book provides a systematic approach for the algorithmic formulation and implementation of mathematical operations in computer algebra programming languages The viewpoint is that mathematical expressions represented by expression trees are the data objects of computer algebra programs and by using a few primitive operations that analyze and

Computer Algebra Handbook Johannes Grabmeier, Erich Kaltofen, Volker Weispfenning, 2012-12-06 Two ideas lie gleaming on the jeweler's velvet The first is the calculus the second the algorithm The calculus and the rich body of mathematical analysis to which it gave rise made modern science possible but it has been the algorithm that has made possible the modern world David Berlinski The Advent of the Algorithm First there was the concept of integers then there were symbols for integers I II III 1 1 1 1 f t t t what might be called a sticks and stones representation I II III IV V Roman numerals 1 2 3 4 5 Arabic numerals etc Then there were other concepts with symbols for them and algorithms sometimes for manipulating the new symbols Then came collections of mathematical knowledge tables of mathematical computations theorems of general results Soon after algorithms came devices that provided assistance for carrying out computations Then mathematical knowledge was organized and structured into several related concepts and symbols logic algebra analysis topology algebraic geometry number theory combinatorics etc This organization and abstraction lead to new algorithms and new fields like universal algebra But always our symbol systems reflected and influenced our thinking our concepts and our algorithms

The Computer Algebra System OSCAR Wolfram Decker, Christian Eder, Claus Fieker, Max Horn, Michael Joswig, 2025-01-30 This book presents version 1.0 of the new Computer Algebra System OSCAR Written in Julia OSCAR builds on and vastly extends four cornerstone systems ANTIC for number theory GAP for group and representation theory polymake for polyhedral and tropical geometry and Singular for commutative algebra and algebraic geometry It offers powerful computational tools that transcend the boundaries of the individual disciplines involved It is freely available open source software The book is an invitation to use OSCAR With discussions of theoretical and algorithmic aspects included it offers a multitude of explicit code snippets These are valuable for interested researchers from graduate students through established experts

Symbolic and Algebraic Computation Patrizia Gianni, 1989-08-23 The ISSAC 88 is the thirteenth conference in a sequence of international events started in 1966 thanks to the then established ACM Special Interest Group on Symbolic and Algebraic Manipulation SIGSAM For the first time the two annual conferences International Symposium on Symbolic and Algebraic Computation ISSAC and International Conference on Applied Algebra Algebraic Algorithms and Error Correcting Codes AAEECC have taken place as a Joint Conference in Rome July 4-8 1988 Twelve invited papers on subjects of common interest for the two conferences are included in the proceedings and divided between this volume and the preceding volume of Lecture Notes in Computer Science which is devoted to AAEECC 6 This book contains contributions

on the following topics Symbolic Algebraic and Analytical Algorithms Automatic Theorem Proving Automatic Programming Computational Geometry Problem Representation and Solution Languages and Systems for Symbolic Computation Applications to Sciences Engineering and Education **Algorithms for Computer Algebra** K. O. Geddes,1992 *Computer Algebra and Symbolic Computation* Joel S. Cohen,2003-01-03 Mathematica Maple and similar software packages provide programs that carry out sophisticated mathematical operations Applying the ideas introduced in Computer Algebra and Symbolic Computation Elementary Algorithms this book explores the application of algorithms to such methods as automatic simplification polynomial decomposition and polyno **Fundamental Problems of Algorithmic Algebra** Chee-Keng Yap,2000 Popular computer algebra systems such as Maple Macsyma Mathematica and REDUCE are now basic tools on most computers Efficient algorithms for various algebraic operations underlie all these systems Computer algebra or algorithmic algebra studies these algorithms and their properties and represents a rich intersection of theoretical computer science with classical mathematics Fundamental Problems of Algorithmic Algebra provides a systematic and focused treatment of a collection of core problemsthe computational equivalents of the classical Fundamental Problem of Algebra and its derivatives Topics covered include the GCD subresultants modular techniques the fundamental theorem of algebra roots of polynomials Sturm theory Gaussian lattice reduction lattices and polynomial factorization linear systems elimination theory Grobner bases and more Features Presents algorithmic ideas in pseudo code based on mathematical concepts and can be used with any computer mathematics system Emphasizes the algorithmic aspects of problems without sacrificing mathematical rigor Aims to be self contained in its mathematical development Ideal for a first course in algorithmic or computer algebra for advanced undergraduates or beginning graduate students **Computer Algebra and Parallelism** Jean Della Dora,1989 This volume assembles papers describing the present state of development of practical parallelism for computer algebra Subjects covered include vectorization loosely couple systems and a variety of algorithmic developments and software tools with an emphasis on finding solutions to real problems and producing usable algebra systems **Polynomial Algorithms in Computer Algebra** Franz Winkler,2012-12-06 For several years now I have been teaching courses in computer algebra at the Universitat Linz the University of Delaware and the Universidad de Alcala de Henares In the summers of 1990 and 1992 I have organized and taught summer schools in computer algebra at the Universitat Linz Gradually a set of course notes has emerged from these activities People have asked me for copies of the course notes and different versions of them have been circulating for a few years Finally I decided that I should really take the time to write the material up in a coherent way and make a book out of it Here now is the result of this work Over the years many students have been helpful in improving the quality of the notes and also several colleagues at Linz and elsewhere have contributed to it I want to thank them all for their effort in particular I want to thank B Buchberger who taught me the theory of Grabner bases nearly two decades ago B F Caviness and B D Saunders who first stimulated my interest in various problems in computer algebra G E Collins who showed

me how to compute in algebraic domains and J R Sendra with whom I started to apply computer algebra methods to problems in algebraic geometry Several colleagues have suggested improvements in earlier versions of this book However I want to make it clear that I am responsible for all remaining mistakes

Computer Algebra Edmund A. Lamagna, 2019-01-15 The goal of *Computer Algebra Concepts and Techniques* is to demystify computer algebra systems for a wide audience including students faculty and professionals in scientific fields such as computer science mathematics engineering and physics Unlike previous books the only prerequisites are knowledge of first year calculus and a little programming experience a background that can be assumed of the intended audience The book is written in a lean and lively style with numerous examples to illustrate the issues and techniques discussed It presents the principal algorithms and data structures while also discussing the inherent and practical limitations of these systems

Ideals, Varieties, and Algorithms David Cox, John Little, DONAL OSHEA, 2013-03-09 Algebraic Geometry is the study of systems of polynomial equations in one or more variables asking such questions as Does the system have finitely many solutions and if so how can one find them And if there are infinitely many solutions how can they be described and manipulated The solutions of a system of polynomial equations form a geometric object called a variety the corresponding algebraic object is an ideal There is a close relationship between ideals and varieties which reveals the intimate link between algebra and geometry Written at a level appropriate to undergraduates this book covers such topics as the Hilbert Basis Theorem the Nullstellensatz invariant theory projective geometry and dimension theory The algorithms to answer questions such as those posed above are an important part of algebraic geometry This book bases its discussion of algorithms on a generalization of the division algorithm for polynomials in one variable that was only discovered in the 1960 s Although the algorithmic roots of algebraic geometry are old the computational aspects were neglected earlier in this century This has changed in recent years and new algorithms coupled with the power of fast computers have led to some interesting applications for example in robotics and in geometric theorem proving In preparing a new edition of *Ideals Varieties and Algorithms* the authors present an improved proof of the Buchberger Criterion as well as a proof of Bezout's Theorem Appendix C contains a new section on Axiom and an update about Maple Mathematica and REDUCE

Computer Algebra and Parallelism Richard E. Zippel, 1992-03-25 This book contains papers presented at a workshop on the use of parallel techniques in symbolic and algebraic computation held at Cornell University in May 1990 The eight papers in the book fall into three groups The first three papers discuss particular programming substrates for parallel symbolic computation especially for distributed memory machines The next three papers discuss novel ways of computing with elements of finite fields and with algebraic numbers The finite field technique is especially interesting since it uses the Connection Machine a SIMD machine to achieve surprising amounts of parallelism One of the parallel computing substrates is also used to implement a real root isolation technique One of the crucial algorithms in modern algebraic computation is computing the standard or Gr bner basis of an ideal The final two papers discuss two

different approaches to speeding their computation One uses vector processing on the Cray and achieves significant speed ups The other uses a distributed memory multiprocessor and effectively explores the trade offs involved with different interconnect topologies of the multiprocessors

Computer Algebra Systems Michael J. Wester, 1999-07-16 This thorough overview of the major computer algebra symbolic mathematical systems compares and contrasts their strengths and weaknesses and gives tutorial information for using these systems in various ways Compares different packages quantitatively using standard test suites Ideal for assessing the most appropriate package for a particular user or application Examines the performance and future developments from a user's and developer's viewpoint Internationally recognized specialists overview both the general and special purpose systems and discuss issues such as denesting nested roots complex number calculations efficiently computing special polynomials solving single equations and systems of polynomial equations computing limits multiple integration solving ordinary differential and nonlinear evolution equations code generation evaluation and computer algebra in education The historical origins computer algebra resources and equivalents for many common operations in seven major packages are also covered By providing such a comprehensive survey the experienced user is able to make an informed decision on which system s he or she might like to use It also allows a user new to computer algebra to form an idea of where to begin Since each system looked at in this book uses a different language many examples are included to aid the user in adapting to these language differences These examples can be used as a guide to using the various systems once one understands the basic principles of one CAS The book also includes contributions which look at the broad issues of the needs of various users and future developments both from the user's and the developer's viewpoint The author is a leading figure in the development and analysis of mathematical software and is well known through the Wester test suite of problems which provide a bench mark for measuring the performance of mathematical software systems The book will help develop our range of titles for applied mathematicians The book will provide a unique fully up to date and independent assessment of particular systems and will be of interest to users and purchasers of CAS s

Ideals, Varieties, and Algorithms David A. Cox, John B. Little, 1997 Algebraic Geometry is the study of systems of polynomial equations in one or more variables asking such questions as Does the system have finitely many solutions and if so how can one find them And if there are infinitely many solutions how can they be described and manipulated The solutions of a system of polynomial equations form a geometric object called a variety the corresponding algebraic object is an ideal There is a close relationship between ideals and varieties which reveals the intimate link between algebra and geometry Written at a level appropriate to undergraduates this book covers such topics as the Hilbert Basis Theorem the Nullstellensatz invariant theory projective geometry and dimension theory The algorithms to answer questions such as those posed above are an important part of algebraic geometry This book bases its discussion of algorithms on a generalization of the division algorithm for polynomials in one variable that was only discovered in the 1960 s Although the algorithmic roots of algebraic geometry are old the

computational aspects were neglected earlier in this century This has changed in recent years and new algorithms coupled with the power of fast computers have led to some interesting applications for example in robotics and in geometric theorem proving In preparing a new edition of *Ideals Varieties and Algorithms* the authors present an improved proof of the Buchberger Criterion as well as a proof of Bezout's Theorem Appendix C contains a new section on AXIOM and an update about Maple Mathematica and REDUCE

Computer Algebra in Scientific Computing Vladimir P. Gerdt, Wolfram Koepf, Ernst W. Mayr, Evgenii V. Vorozhtsov, 2012-08-30 This book constitutes the proceedings of the 14th International Workshop on Computer Algebra in Scientific Computing CASC 2012 held in Maribor Slovenia in September 2012 The 28 full papers presented were carefully reviewed and selected for inclusion in this book One of the main themes of the CASC workshop series namely polynomial algebra is represented by contributions devoted to new algorithms for computing comprehensive Gröbner and involutive systems parallelization of the Gröbner bases computation the study of quasi stable polynomial ideals new algorithms to compute the Jacobson form of a matrix of Ore polynomials a recursive Leverrier algorithm for inversion of dense matrices whose entries are monic polynomials root isolation of zero dimensional triangular polynomial systems optimal computation of the third power of a long integer investigation of the complexity of solving systems with few independent monomials the study of ill conditioned polynomial systems a method for polynomial root finding via eigen solving and randomization an algorithm for fast dense polynomial multiplication with Java using the new opaque typed method and sparse polynomial powering using heaps

Computer Algebra in Scientific Computing Vladimir P. Gerdt, Wolfram Koepf, Werner M. Seiler, Evgenii V. Vorozhtsov, 2014-09-01 This book constitutes the proceedings of the 16th International Workshop on Computer Algebra in Scientific Computing CASC 2014 held in Warsaw Poland in September 2014 The 33 full papers presented were carefully reviewed and selected for inclusion in this book The papers address issues such as Studies in polynomial algebra are represented by contributions devoted to factoring sparse bivariate polynomials using the priority queue the construction of irreducible polynomials by using the Newton index real polynomial root finding by means of matrix and polynomial iterations application of the eigenvalue method with symmetry for solving polynomial systems arising in the vibration analysis of mechanical structures with symmetry properties application of Gröbner systems for computing the absolute reduction number of polynomial ideals the application of cylindrical algebraic decomposition for solving the quantifier elimination problems certification of approximate roots of overdetermined and singular polynomial systems via the recovery of an exact rational univariate representation from approximate numerical data new parallel algorithms for operations on univariate polynomials multi point evaluation interpolation based on subproduct tree techniques

Computer Algebra in Science and Engineering J. Fleischer, 1995 Systems and tools of computer algebra Like AXIOM Derive FORM Mathematica Maple Mupad REDUCE Macsyma let us manipulate extremely complex algebraic formulae symbolically on a computer Contrary to numerics these computations are exact and there is no loss of accuracy After decades

of research and development these tools are now becoming as indispensable in Science and Engineering as traditional number crunching already is The ZiF 94 workshop is amongst the first devoted specifically to applications of computer algebra CA in Science and Engineering The book documents the state of the art in this area and serves as an important reference for future work

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