

5 BASIC PARTS OF COMPUTER PROGRAMMING

VARIABLES



STORE AND
MANIPULATE DATA

CONTROL STRUCTURES



MANAGE PROGRAM
FLOW (LOOPS, CONDITIONALS)

FUNCTIONS



REUSABLE CODE BLOCKS
FOR SPECIFIC TASKS

INPUT/OUTPUT (I/O)



HANDLE USER INPUT AND
PROGRAM OUTPUT

SYNTAX AND SEMANTICS



RULES AND MEANING
OF THE PROGRAMMING
LANGUAGE

Computer Science Programming In Basic

K Morrison



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