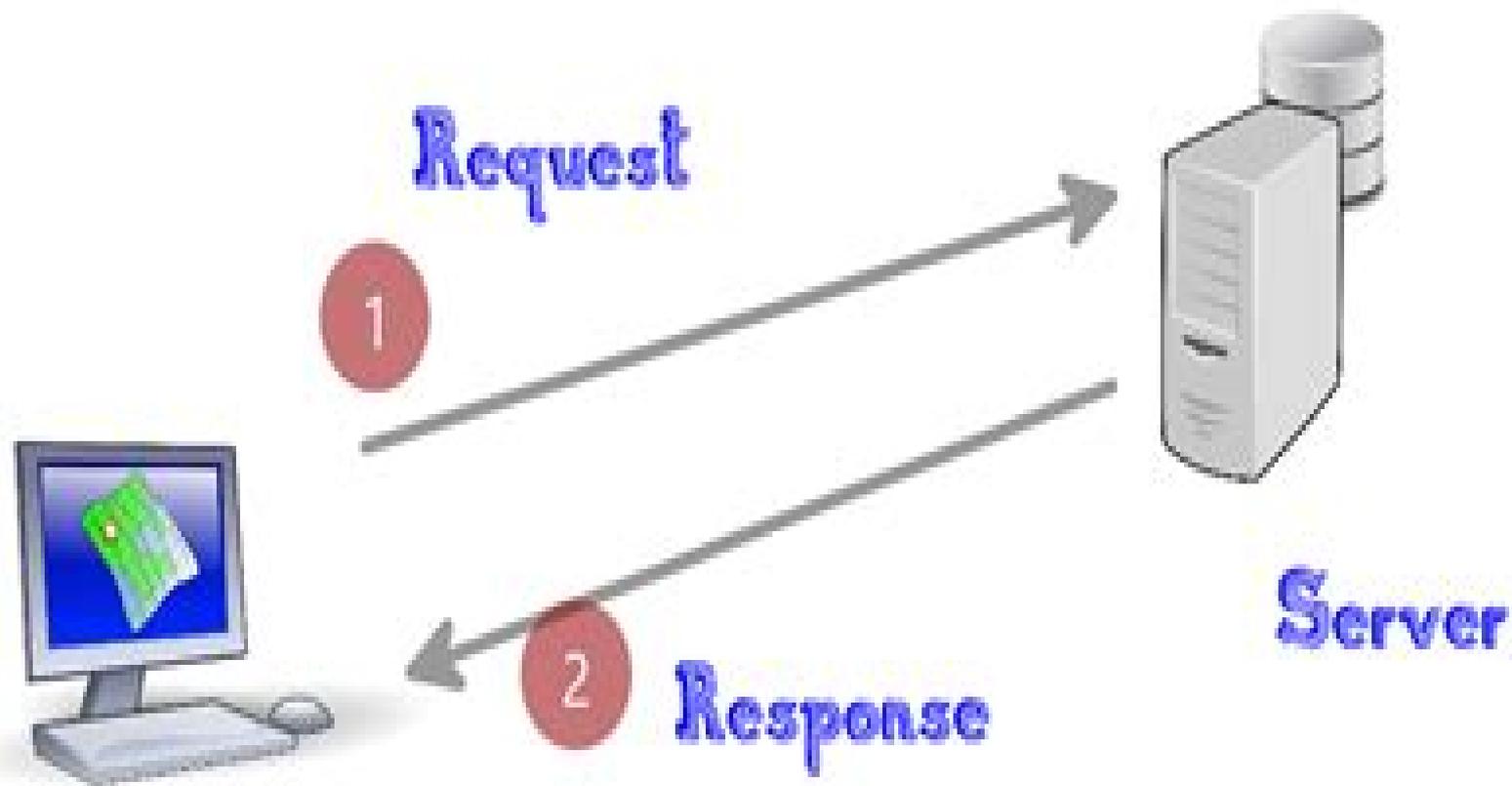# Client/Server Architecture

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Client Server Architecture

Barbara Bochenski

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and frameworks for managing the client server environment and much more **Mobile Computing Principles** Reza B'Far,2004-11-01 Written to address technical concerns that mobile developers face regardless of the platform J2ME WAP Windows CE etc this 2005 book explores the differences between mobile and stationary applications and the architectural and software development concepts needed to build a mobile application Using UML as a tool Reza B far guides the developer through the development process showing how to document the design and implementation of the application He focuses on general concepts while using platforms as examples or as possible tools After introducing UML XML and derivative tools necessary for developing mobile software applications B far shows how to build user interfaces for mobile applications He covers location sensitivity wireless connectivity mobile agents data synchronization security and push based technologies and finally homes in on the practical issues of mobile application development including the development cycle for mobile applications testing mobile applications architectural concerns and a case study **Challenges of Information Technology Management in the 21st Century** Information Resources Management Association. International Conference,2000 As the 21st century begins we are faced with opportunities and challenges of available technology as well as pressured to create strategic and tactical plans for future technology Worldwide IT professionals are sharing and trading concepts and ideas for effective IT management and this co operation is what leads to solid IT management practices This volume is a collection of papers that present IT management perspectives from professionals around the world The papers seek to offer new ideas refine old ones and pose interesting scenarios to help the reader develop company sensitive management strategies *Managing Client/server* Dolf Zantinge,Pieter Adriaans,1996 Client server is a method by which information system programs and data are divided between a client computer and a server computer Multiple clients make use of this server to request store and change data Giving an overview of the management of client server databases this work takes a management perspective rather than holding too in depth a discussion of technical aspects The text covers system and network management distributed databases and data warehousing **Client-server Architecture** ,1992

The Guru's Guide to SQL Server Architecture and Internals Ken Henderson,2004 bull Contains the most depth and breadth of coverage of any book on SQL Server architecture internals and tuning bull Will be a key reference for anyone working with SQL Server no matter what their skill level bull The latest book in the bestselling series of Guru s Guides from Ken Henderson *Information Highways for a Smaller World and Better Living* Seon Jong Chung,1996 This work discusses the issues among people creating computer communication technology the people using computer communication the people impacted by it and the regulators responsible for balancing the interest of these multiple groups *Network World* ,1993-08-23 For more than 20 years Network World has been the premier provider of information intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations Readers are responsible for designing implementing and managing the voice data and video systems their companies use to support everything from

business critical applications to employee collaboration and electronic commerce **Client/server & Beyond** Lisa-Ann L. Barnes,David J. Shimberg,1997 Practical solutions and strategies offered here will be of special interest to managers and practitioners developing client server applications It serves as a high level procedure manual and a source of practical wisdom for the CIO project managers and developers Implementing Client/server Computing Bernard H. Boar,1993 Written in a logical easy to understand style that successfully balances technical and tactical information this book addresses the major transition issues in moving an organization from a host centered to a client server system using strategic analysis tools and models It explains how to create the best possible information systems for the company and more **Information Technology Management and Organizational Innovations** Mehdi Khosrowpour,1996-01-01 Emerging information technologies of the past few decades are now providing organizations with new tools to develop innovative organizational concepts and applications This book is a collection of timely research and practical papers on the subject of IT management and its role in organizational innovation *Client/Server Information Systems* James E. Goldman,Phillip T. Rawles,Julie R. Mariga,1999 This book is for the new courses on client server architecture and client server applications which are emerging in many MIS programs particularly those with telecommunications concentrations Because of its flexible organization and practical orientation it is appropriate for a wide variety of levels including community college undergraduate and graduate It incorporates the same pedagogical models and hands on business oriented emphasis which has been successful in Goldman s previous books **Improving Application Development Productivity** James Buzzard,1991 *Implementing Production-Quality Client/Server Systems* Barbara Bochenski,1994 Written by a well known columnist for Software Magazine this book introduces client server computing to information systems managers and application developers Offering in depth overviews of all aspects of client server systems each chapter includes examples product descriptions and actual case histories of successful implementations **Beyond LANs** Dimitris N. Chorafas,1994 This book updates expands and goes beyond the author s two most recent texts on local area networking providing experienced data processing professionals with the knowledge and skills they need to understand and implement the logical extension of LANs client server computing *Improving Application Development Productivity* James Buzzard,Chantico Pub. Co,1991

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